

Time	Wave Pool	Splash Park	Lazy River	FlowRider®	Water Slides	Hot Tubs & Steam Room	Shallow End	Deep End
5:30	Grey	Grey	Grey	Grey	Grey	Hot tubs and steam room are currently unavailable.	LANE SWIMMING 7 registered lanes 1 drop-in lane 1 person per lane 6–10 AM	LANE SWIMMING 7 registered lanes 1 drop-in lane 1 person per lane 6–10 AM
6:00								
6:30								
7:00								
7:30								
8:00								
8:30								
9:00								
9:30								
10:00	OPEN SWIM 30 person limit 10 AM–12 PM		Grey	Grey	Grey	Hot tubs and steam room are currently unavailable.	SHALLOW AQUA Tu/Th 10:30–11:30 AM	DEEP AQUA M/W/F 10:30–11:30 AM
10:30								
11:00								
11:30								
12:00	Grey	Grey	OPEN SWIM 20 person limit 12–2 PM	Grey	Grey	Hot tubs and steam room are currently unavailable.	LANE SWIMMING (12–1 PM) 7 registered, 1 drop-in 1 person per lane	Grey
12:30								
1:00								
1:30	Grey	Grey	OPEN SWIM 30 person limit 2–4 PM	Grey	Grey	Hot tubs and steam room are currently unavailable.	LANE SWIMMING 7 registered lanes 1 drop-in lane 1 person per lane 12–7 PM	Grey
2:00								
2:30								
3:00	OPEN SWIM 50 person limit 4–7 PM						LANE SWIMMING 7 registered lanes 1 drop-in lane 1 person per lane 5–7 PM	LANE SWIMMING 7 registered lanes 1 drop-in lane 1 person per lane 5–7 PM
3:30								
4:00								
4:30								
5:00								
5:30								
6:00								
6:30								
7:00	Grey coloured areas are CLOSED						Lanes may change due to operational necessity	

Time	Wave Pool	Splash Park	Lazy River	FlowRider®	Water Slides	Hot Tubs & Steam Room	Shallow End	Deep End
9:00	OPEN SWIM (Leisure) 50 person limit 9 AM– 12 PM				Grey	Grey	Grey	Grey
9:30								
10:00								
10:30								
11:00								
11:30								
12:00	OPEN SWIM (Family) 50 person limit 12 –4:00 PM				Grey	Grey	Grey	
12:30								
1:00								
1:30								
2:00								
2:30								
3:00								
3:30								
4:00	OPEN SWIM (Leisure) 50 person limit 4:00– 5:00 PM		Grey	Grey	Grey	Grey	Grey	Grey
4:30								
5:00								
Grey coloured areas are CLOSED							Lanes may change due to operational necessity	